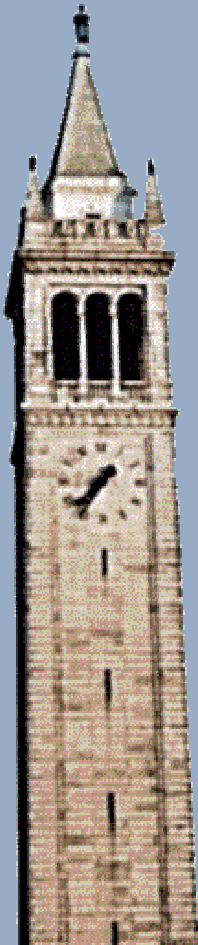


Software for the Real World

Edward A. Lee
UC Berkeley

computers without actuators and
sensors are destined to look like this.

Software Design and Productivity Workshop
NSF, April 17-18, 2001

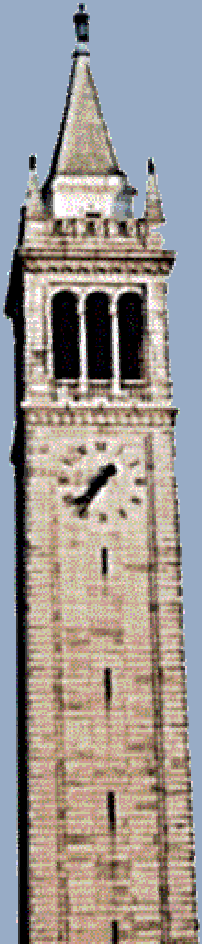


What is an Embedded System?

- **One or more computers**
 - but not first-and-foremost a computer
- **Interaction with physical processes**
 - sensors, actuators
- **Reactive**
 - operating at the speed of the environment
- **Heterogeneous**
 - hardware/software, mixed architectures
- **Networked**
 - adaptive software, shared data, resource discovery

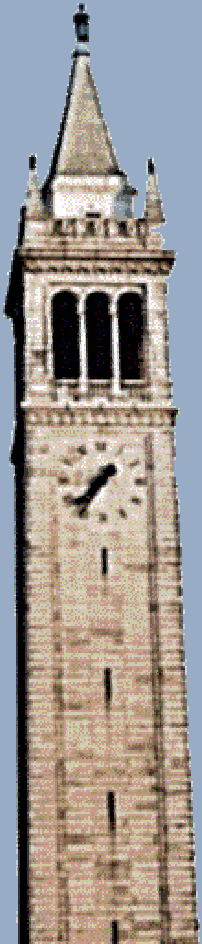


prime
example
today



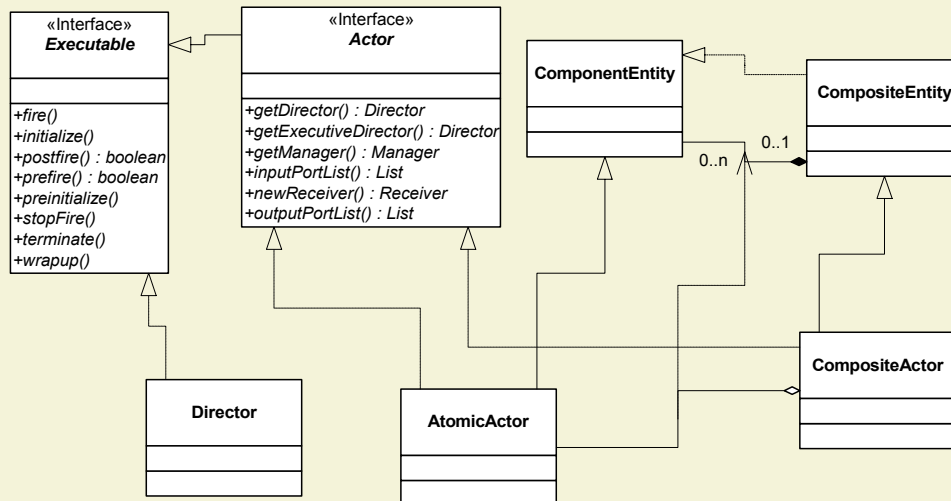
Why is Embedded SW an Issue?

- **Embedded systems becoming networked**
 - more complex, more vulnerable
 - can no longer use static point designs
- **Focus on non-functional properties is new for SW**
 - real-time, fault recovery, power, security, robustness
- **Neglected area**
 - computer science has largely ignored it
 - best-of-class methods don't help much



E.g. Object-Oriented Design

- Call/return imperative semantics
- Concurrency is via ad-hoc calling conventions
 - band-aids: futures, proxies, monitors
- Poorly models the environment
 - which does not have call/return semantics
- Nothing at all to say about time



Object modeling emphasizes inheritance and procedural interfaces.

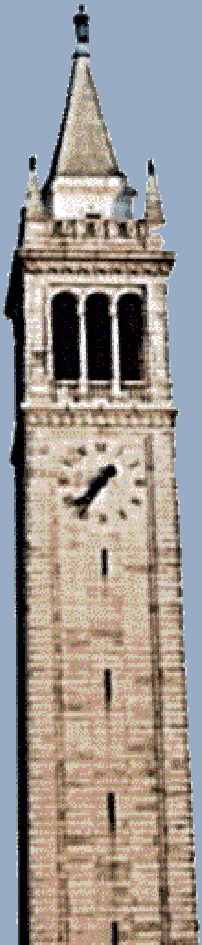
Actor modeling emphasizes concurrency and communication abstractions.

E.g. Real-Time Corba

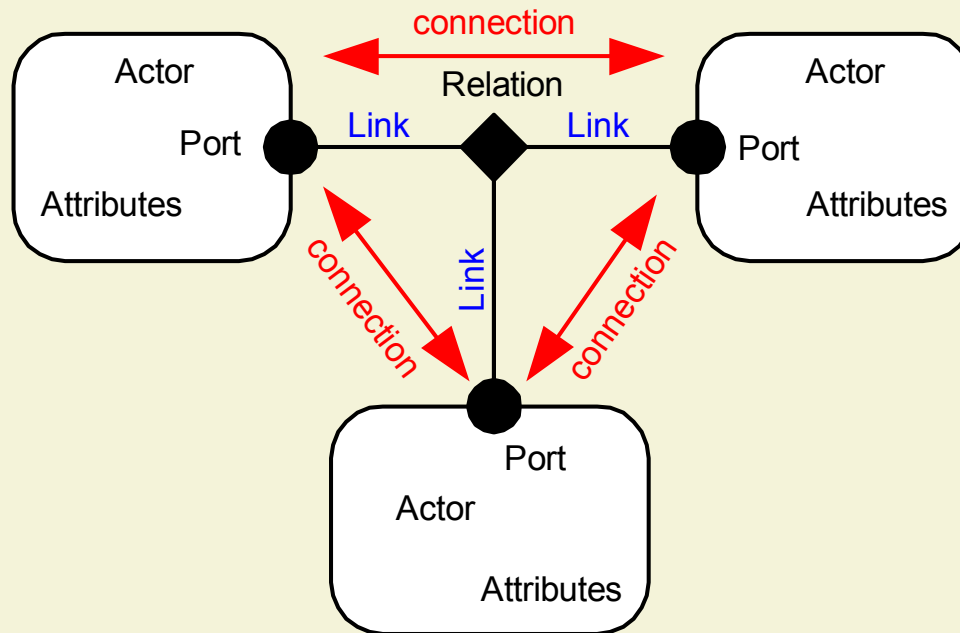
Component specification includes

- worst case execution time
- typical execution time
- cached execution time
- priority
- frequency
- importance

This is an elaborate prayer...



Alternative View of SW Architecture: *Actors with Ports and Attributes*



Model of Computation:

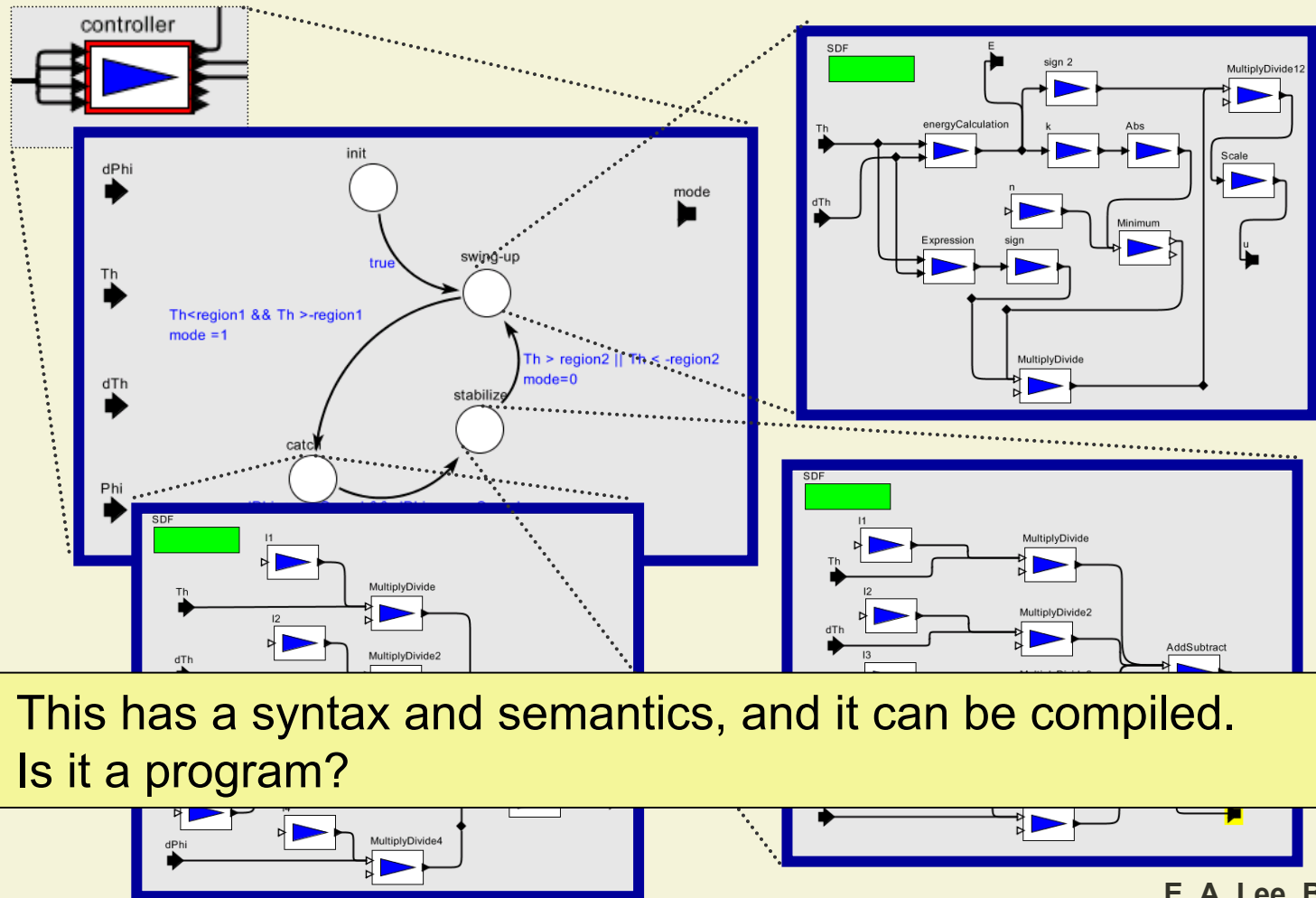
- Messaging schema
- Flow of control
- Concurrency

Examples:

- Time triggered
- Process networks
- Discrete-event systems
- Dataflow systems
- Publish & subscribe

Key idea: The model of computation is part of the framework within which components are embedded rather than part of the components themselves.

What a Program Might Look Like



This has a syntax and semantics, and it can be compiled.
Is it a program?

Opportunities

- **Modernize concurrency**
 - It's time to move beyond Dijkstra's 60's methods
- **Reintroduce time into models of computation**
 - let's get rid of "prioritize and pray"
- **Generate Generators**
 - translation between models
- **Get domain specific**
 - specialized modeling means practical formal methods
- **Model modeling (meta models)**
 - create the language that talks about modeling methods
- **Understand heterogeneous modeling**

Results exist that show there is promise, such as time-triggered architectures and synchronous/reactive languages

